

Testing, Loops and WMI
Summer 2022

Powershell

Testing - if

- To test things, we can use the `if` statement
- We have one or more expressions to evaluate inside parentheses
- Multiple expressions can be used and prioritized with additional parentheses
- We have a script block to execute inside braces
- We can extend the test using `elseif` and `else`
- [help about_if](#)

if Example

```
if ( $ConSeats -gt $LibSeats) {  
  "Libs are Mad, bro"  
}  
elseif ( $LibSeats -gt $ConSeats ) {  
  "Cons are mad, bro"  
}  
else {  
  "Nobody happy, everyone mad"  
}
```

- [help about_comparison_operators](#)

Testing - Switch

- **Switch** is used for testing when you are executing one or more script blocks out of a group of script blocks based on a value or collection of values
- When you are testing a collection, matching script blocks are executed separately for each object in the collection
- **break** (terminate the switch) and **continue** (jump to the end of the script block) are available in the script blocks

Switch Example

```
switch ( $myvar ) {  
    0 { "myvar had a zero in it";continue }  
    32 { "myvar had a 32 in it";continue }  
    "rad" { "myvar was like, totally rad";continue }  
    $yourvar { "Cool! myvar had the same guts as yourvar!";continue }  
    {($_ -is [datetime]) -and ($_ .dayofweek -lt $yourvar.dayofweek)} { "Rats. myvar's someproperty was less than  
yourvar's someproperty. You win.";continue }  
    default { "I dunno about you, but myvar had something in it I didn't expect and it freaked me out" }  
}
```

- [help about_switch](#)

Working With Bitfields Switch Example

- When you are working with complex objects, data is sometimes encoded into bitfields
- This example demonstrates testing bit values to produce human readable output

FILE: `printers.ps1`

```
Get-WmiObject -class win32_printer |
  select name,
  @{n="Default?";e={if($_.attributes -band 4){$attr="default"};$attr}},
  @{n="Shared?";e={if($_.attributes -band 8){$attr="shared"};$attr}},
  @{n="Status";e={switch($_.printerstatus){1{$stat="other"}
2{$stat="unknown"}
3{$stat="idle"}
4{$stat="printing"}
5{$stat="warming up"}
6{$stat="stopped printing"}
7{$stat="offline"}}};
  $stat}} |

ft -AutoSize
```

Looping On A Condition

- **While** and **Until** can be used to repeat a script block based on the result of an expression
- Putting **Do** at the start of a script block and **While** or **Until** after the end of it causes the script block to be run once before the condition is evaluated
- **Until** cannot be used without **Do**, but **While** can

```
while ($var -lt 5) {$var++; $var}
```

```
do {$var++;$var} while ($var -lt 5)
```

```
do {$var--;$var} until ($var -gt 1)
```

While Examples

```
while ( $intf_speed -lt $minToMakeMeHappy ) { change-providers }
```

```
while ( ! $forgiven ) { buy-flowers }
```

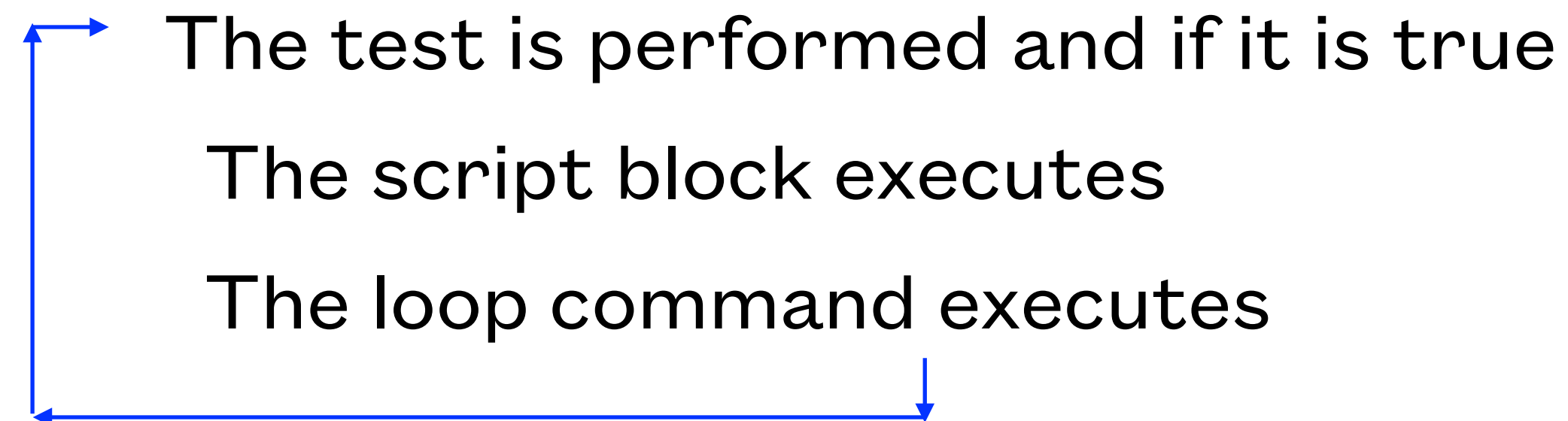
```
do {  
  $annoyed = read-host -prompt "Are you annoyed yet [y/N]?"  
} while ( $annoyed -notlike "y*" )
```

```
$chocolates = 6  
while ( $chocolates -gt 0 ) {  
  "Yum!"; $chocolates--  
  sleep 2  
}
```

For/Foreach

- `foreach` is used to execute a script once for each object in a collection
- `for` is used when you have an initial command, a test, and a loop command to perform

The initial command executes



For/Foreach Examples

- `foreach -inputobject $collection {
 "The current object looks kinda like a " + $_.gettype().name
}`
- `$objects | foreach-object {
 "Wow, I got a " + $_ + "from the pipeline!" }`
- `for ($counter = 0; $doghappy -ne $true; $counter++) {
 pet-dog
 feed-dog
}
"Dog requires level $counter attention to be happy"`

ForEach Example

```
$totalcapacity = 0
get-wmiobject -class win32_physicalmemory |
foreach {
    new-object -TypeName psobject -Property @{
        Manufacturer = $_.manufacturer
        "Speed(MHz)" = $_.speed
        "Size(MB)" = $_.capacity/1mb
        Bank = $_.banklabel
        Slot = $_.devicelocator
    }
    $totalcapacity += $_.capacity/1mb
} |
ft -auto Manufacturer, "Size(MB)", "Speed(MHz)", Bank, Slot
"Total RAM: ${totalcapacity}MB "
```

Working Over The Network

- Powershell can run cmdlets over the network, executing them on remote hosts
- The remote host must enable remote access, and it only works between 2 computers running Windows
- The `-ComputerName` parameter is used to specify the remote computer to execute the cmdlet on
- Alternately, you can use psexec to remotely execute simple commands on remote machines
- See <https://4sysops.com/archives/psexec-vs-the-powershell-remoting-cmdlets-invoke-command-and-enter-pssession/> for more information

Get-WMIObject

- [Get-WMIObject](#) retrieves many types of system information objects, [gwmi](#) is an alias for [get-wmiobject](#)
- [gwmi -list](#) shows a list of the retrievable objects, add a word to the command to limit the output based on the class name, `*` is allowed in the word
e.g [gwmi -list *adapter*](#)
- [WMIExplorer](#) and the online resources from blackboard are also good places to discover useful WMI classes
- [WMI](#) is widely used, but deprecated in favour of [CIM](#), which uses the [Get-CIMInstance](#) cmdlet and the same WMI classes as well as some CIM versions of those classes

Some Interesting WMI Classes

- win32_computersystem
win32_operatingsystem
win32_bios
- win32_processor
win32_cachememory
win32_physicalmemory
- win32_logicaldisk
win32_diskdrive
win32_diskpartition
- win32_videocontroller
win32_desktopmonitor
- win32_networkadapter
win32_networkadapterconfiguration
- win32_printer
- win32_usbcontrollerdevice

Finding Related WMI Objects

- WMI objects have a `GetRelated()` method to find related WMI objects for the same device or resource as the one you already have
- Use `gwmi -class someclassname% {$_.getrelated().__CLASS}` to see what related objects exist for `someclassname`
- You can then use `new-object` or `select-object` to build objects that use properties and methods from multiple WMI objects

```
$adapters = Get-WmiObject Win32_NetworkAdapter
$filteredadapters = $adapters | where-object {$_.adaptype -match "ethernet" -and $_.netenabled -eq $true}
$myNetworkObjects = $filteredadapters |
    Foreach { $adapter = $_;
        $nac = $adapter.GetRelated("Win32_NetworkAdapterConfiguration");
        New-Object PSObject -Property @{Name=$adapter.name;
            ConnectionName=$adapter.netconnectionid;
            IPAddress=$nac.ipaddress;
            Gateway=$nac.defaultipgateway;
            "Speed(Mbps)" = $adapter.speed / 1000000
        }
    }
$myNetworkObjects | format-table Name, ConnectionName, IPAddress, Gateway, "Speed(Mbps)"
```

Finding Related CIM Objects

- You can use `Get-CIMAssociatedInstance` to find other CIM class objects for the same device or resource as the one you already have (e.g. `Get-CIMInstance CIM_LogicalDisk | Get-CIMAssociatedInstance -ResultClassName Win32_DiskPartition`)
- Use `Get-CIMInstance somecimobject | Get-CIMAssociatedInstance |% {$_.CreationClassName}` to get a list of the related classes for `somecimobject`

```
$adapters = Get-CIMInstance CIM_NetworkAdapter
$filteradapters = $adapters | where-object {$_.adaptype -match "ethernet" -and $_.netenabled -eq $true}
$myNetworkObjects = $filteradapters |
    foreach { $adapter = $_;
        $nac = $adapter | Get-CIMAssociatedInstance -resultclassname Win32_NetworkAdapterConfiguration;
        New-Object PSObject -Property @{Name=$adapter.name;
            IPAddress=$nac.ipaddress;
            Gateway=$nac.defaultipgateway;
            ConnectionName=$adapter.netconnectionid;
            "Speed(Mbps)"=$adapter.speed / 1000000
        }
    }
$myNetworkObjects | format-table Name, ConnectionName, IPAddress, Gateway, "Speed(Mbps)"
```

Lab 4 - Loops and WMI/CIM
