

# Working With Data

## Summer 2022

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# Powershell

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# Where-Object

- Collections of objects contain objects we are interested in and often also contain objects we are not interested in
- `Where-Object` is designed to act as a filter in a pipeline
- Objects passed to `where-object` are subjected to a test expression
- Matching objects are passed along in the pipe, non-matching ones have their handles discarded
- `where` and `?` are aliases for `where-object`
- Cmdlets in pipelines can use script blocks ( expressions inside `{ }` ) to create filters, `$_` inside the script block is used to access each object as it passes through the pipeline
- Script blocks can be used most places you might want to put a test

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# Where-Object Examples

- `get-process | where-object processname -eq powershell`
- `get-process | where cpu -gt 10`
- `get-process | ? starttime -gt (get-date).addhours(-24)`

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# Sort-Object

- Used to sort objects passing through a pipeline
- Default sort is defined by the object
- You can specify which properties to sort on
- Ascending is the default, you can specify **-Descending**
- You can specify **-Unique**, it eliminates duplicates based only on the sort property or properties
- **sort** is an alias for **sort-object**

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# Sort-Object Examples

- `get-process`
- `get-process | sort-object`
- `get-process | sort-object cpu`
- `get-wmiobject -class win32_process |  
sort parentprocessid, processname |  
format-table -autosize processid, parentprocessid, processname`
- `"red","green","blue","yellow" | sort`
- `"red","green","blue","yellow" | sort length`
- `(get-date),(get-date).adddays(-3),(get-date).addhours(-1) | sort`

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# Selecting Objects

- Collections of objects may contain many objects, only some of which might be of interest to us
- The default property list presented by an object isn't always suitable, it may be too limited
- Objects passing through a pipeline can be rather large and piping collections of them can cause a great deal of memory and cpu usage, it can be helpful to trim them
- Some commands allow us to filter their output collections using parameters on their command line (e.g. `get-process processname`)

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# Select-Object Uses

- `select-object` can be used to extract the first or last objects in a collection, unique objects in a collection, or a specified number or set of objects in a collection
- `select-object` does not modify the objects when extracting objects
- `select-object` can be used to extract properties from objects and create new trivial objects containing only those properties
- `select-object` does not preserve methods or data typing from the original objects when it creates trivial objects, everything becomes a `NoteProperty` (think string)

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# Select-Object Exercises

- `get-date | select-object year,month,day | format-table -autosize`
- `gwmi -class win32_processor | select -property name, numberofcores`
- `get-process | sort cpu | select -last 5`
- `get-process | select processname -unique`
- `"red","green","blue","yellow" | select -index 1,3`
- Try `get-member` on each of these to see what is actually produced by these commands



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# Select-String

- The most obvious missing command for bash people trying to learn Powershell is `grep`
- The text searching cmdlet in Powershell is `select-string`
- The simplest use of it is `select-string "regular expression"`
- It has options to help be more precise with the search request

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# Get-Childitem

- In bash, the `find` command is used to find files based on a variety of criteria
- In Powershell, the `get-childitem` cmdlet performs this function
- While `get-childitem` has a number of options to help make the file search more precise, it is limited compared to the bash `find` command (i.e. it is limited to searching by filenames and attributes)

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# Script Blocks

- Powershell expressions can be placed inside curly braces { } to create script blocks
- Cmdlets in pipelines can use script blocks to create sophisticated filters
- `$_` inside a script block is used to access each object as it passes through the pipeline, the script block is executed once for each object passing through a pipeline

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# Script Block Examples

- `get-process |  
 where { $_.cpu -gt 20 -and $_.starttime -gt (get-date).addhours(-0.25) }`
- `gwmi -class win32_networkadapterconfiguration -filter ipenabled=true |  
 where { $_.dnsdomain -ne $null -or $_.dnshostname -ne $null -or $_.dnsserversearchorder -ne $null } |  
 select description, dnsserversearchorder, dnsdomain, dnshostname`
- `gwmi -class win32_process |  
 where { $_.getowner().user -eq "dennis" } |  
 select processname`

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# Data Types

- Properties can be simple data types (`int`, `bool`, `double`, etc.) or they can be more complex objects (or collections of objects)
- There are hundreds of data types
- Simple data types include `bool`, `int`, `long`, `single`, `double`, `char`, `string`
- Putting quotes around text on the command line creates a string object
- Entering a number without quotes creates a numeric data type, units can be suffixed to numbers (e.g. `5kb`, `11mb`, `27gb`, `6.3tb`)
- Data types for created objects can be specified using casting (e.g. `[double]12`), causes data type conversion to be done if possible
- Collections are created using commas to specify objects, or the range operator `..` (e.g. `1,2,3,4,5` is the same as `1..5`)

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# Data Types Examples

- 1kb  
26GB  
10mb  
8.9tb
- "12" | get-member  
("12").gettype()
- [int]"12" | get-member  
([int]"12").gettype()
- [bool]12  
[bool]0  
[bool]"12"  
[bool]"0"  
[bool]""
- [string]16  
[string]016
- [int]1.6gb  
[int]40gb  
[long]40gb
- [int]"red"  
[char]16  
[char]"16"
- [bool](get-date)  
[bool](cd /flooble)
- 6.7 -as [int]  
106 -as [char]  
123456789 / 1mb  
123456789 / 1mb -as [int]

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# Operators

- Operators provide ways to combine objects for various purposes
- Assignment operators (e.g. `=`, `+=`, `*=`, etc.) are used to assign values to variables
- Arithmetic operators (e.g. `+`, `-`, `*`, `/`, `%`) can be used to perform calculations on appropriate data types
- Comparison operators (e.g. `-eq`, `-ne`, `-lt`, `-gt`, `-band`, `-bor`, etc.) can be used to compare values and test conditions
- Logical operators (e.g. `-and`, `-or`, `!`, etc.) connect conditional expressions to create more complex expressions
- There are more types of operators, see [help about\\_operators](#) for details and lists of operator symbols

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# Operator Examples

- `6 + 9`  
`6 - 9`  
`6 * 9`  
`6 / 9`  
`6 % 9`
- `6 -and 9`  
`6 -or 9`  
`6 -xor 9`
- `6 -band 9`  
`6 -bor 9`  
`6 -bxor 9`
- `"red " + "green"`  
`"red " * 3`
- `1..3`  
`1..3 + 4`  
`1..3 * 4`
- `5 -lt 3`  
`"red" -eq "green"`  
`! $?`
- `1..3 | select {$_ * 5} | fl`  
`get-process|? cpu -gt 10`



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# Variables

- Variables are named storage for object handles
- Objects exist as long as at least one other thing in the system has a handle for them
- When the last handle is lost, so is the object
- Powershell displays objects produced by cmdlets, then discards the handles, releasing those objects
- To keep an object around, assign its handle to a variable (e.g. `$mystring = "some string"`)

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# Variable Identification

- Variables always have a `$` symbol preceding their name
- Variable names can contain numbers, letters, underscore and space (bad idea), use `{ }` to clearly indicate what a variable name includes (e.g. `#{my variable number_3}`)
- Assigning to a variable is done using the assignment operators (e.g. `$a = 3`) (e.g. `$d = get-date`) (e.g. `$b += 4`)
- Setting a variable to only hold a particular data type is done using casting (e.g. `[int]$mynumber = 37`)

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# Variable Usage

- Dot notation can be used on objects referred to by variables (e.g. `$d = get-date ; "Today is " + $d.dayofweek`) to access properties and methods
- Parentheses can be used to define order of execution of complex statements (e.g. `$a = $b * ($g + 7)`)
- Variables can be used on a command line more or less wherever you might use an object

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# Variable Examples

- `$a = 8 ; $a`  
`$b = 7 ; $b`  
`$c = $a + $b ; $c`  
`$a += 5 ; $a`  
`$b++ ; $b`  
`$c-- ; $c`
- `$d = get-date ; $d`  
`$d2 = $d.adddays(3.5) ; $d2`  
`$d3 = $d2.subtract($d) ; $d3`
- `$drives = gwmi -class win32_logicaldisk`  
`$filesystems = $drives | where-object size -gt 0`

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# Variables and Types

- A variable is automatically created with a type suitable for what you store in it when you create it
- You can define the type of a variable and powershell will try to convert data you assign to that variable into the variable type

```
$a=5 ; $a.gettype()  
$b="red"; $b.gettype()  
$a="red"; $a.gettype()  
$a=37.5; $a.gettype()  
[int]$a=76  
$a=8gb  
[long]$a=20gb; $a  
$a=6.5; $a
```

```
[double]$a=6.5; $a  
$d=get-date; $d  
$d=5; $d  
[datetime]$d=5pb; $d  
[bool]$f=0; $f  
$f=1; $f  
$f="no"; $f  
$f=$true; $f
```

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# Arrays A.K.A. Collections

- Powershell supports arrays using integer objects as the indices, collections in powershell are arrays
- Creating an array on the command line can be done by entering a comma-separated list of objects inside parentheses (e.g. ("a","b","c")), and can be assigned to variables like any other data type (e.g. `$mynums = (5..10)`)
- Specific objects in an array can be accessed using an index, which can be a single object or a collection
- The index is indicated by putting it inside of [ ], immediately after the collection handle (e.g. `(1..5)[3]`, `(get-process)[2,6,10]`, `$myarray[2]` `$myarray[1,3,5]`)
- Indices are integers starting at zero (e.g. `$mynums[0]` would be 5, `$mynums[1]` would be 6, etc.), negative indices count backwards from the end of the array

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# Hashes

- Creating a hash can be done by assigning values to names inside `@{ }`, known as using hash notation(eg. `$h = @{Number = 3 ; Shape = "Round" ; Colour = "Cyan"} ; $h`)
- Elements can be added to a hash using normal assignment (e.g. `$h = @{ } ; $h["blue"] = "lobster" ; $h["red"] = "cardinal" ; $h`)
- Hash notation is used to create hash elements having a name (or key) and a value

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# Custom Properties

- Generating a network interface report using custom objects
- ```
$adapters = gwmi -Class win32_networkadapter  
$adapters  
$adapters[1,3,4]
```
- ```
$filteredadapters = $adapters |  
                        Where-Object adapterType -Match ethernet  
$filteredadapters
```
- ```
$filteredadapters | Select-Object Name,  
                                MACAddress,  
                                @{n="Speed(Mb)";e={$_.Speed/1000000 -as [int]}},  
                                Netenabled,  
                                PowerManagementSupported |  
Format-Table -AutoSize
```



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# Formatting Using Custom Properties

- Multiple object properties can be created using hash syntax where it is useful
- A disk space report similar to the UNIX df
- ```
gwmi -class win32_logicaldisk |  
where-object size -gt 0 |  
format-table -autosize DeviceID,  
    @{n="Size(GB)"; e={$_.size/1gb -as [int]}},  
    @{n="Free(GB)"; e={$_.freespace/1gb -as [int]}},  
    @{n="% Free"; e={100*$_freespace/$_size -as [int]}},  
    ProviderName
```

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# Special Variables

- `$_` is the current object in a pipeline
- `$?` contains the exit status of the last operation
- `$Error` contains the most recent errors as a collection of error objects
- `$True`, `$False`, `$null` contain boolean true and false, and the null object handle, for comparison and assignment purposes

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# Automatic Variables

- `$MyInvocation` contains information about the current script
- `$profile` contains the name of the profile file used for the current powershell invocation
- `$home` holds the path to the user's home directory
- `$pwd` contains the current directory path

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# Lab 3 - System info reporting

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